



HOW DO YOU APPLY?

Apply online at

scarboroughTEC.ac.uk/fulltime-apply today!

Don't forget to include your current email address and mobile phone number on the application form so we can contact you.



GAMES DESIGN

WHAT NEXT?

We can help you when deciding which course or option you wish to take. During your course we ensure you develop employability skills and gain relevant experience. We provide information, advice and support when completing your course and progressing to work or going into higher education.

Scarborough TEC is home to the Yorkshire & Humber Institute of Technology, meaning you will have the opportunity to progress on to a Higher Education course that will prepare you for working in the digital world right here at college.

When applying for university we can provide support with the UCAS application and Student Finance.

This is a course with multiple destinations for students, but at its heart it is defined by the skills that the creative industries of Games, Animation and VFX need for future innovation and growth. It's much more than just a qualification – it's the start of a career journey.

ENGLISH & MATHS

If you haven't achieved a GCSE Grade 4 in English and/or Maths you will be required to either; take a Functional Skills qualification if you have achieved a Grade 1 or 2, or retake the GCSE if you've achieved Grade 3. You will be fully supported by our specialist team ahead of taking the exam.



01723 372105

FIND OUT MORE AT scarboroughtec.ac.uk





GAMES DESIGN

Over two years you will work in teams on project briefs designed to develop your team-working, communication and critical thinking skills.

Maths and coding are taught, not as standalone subjects, but in the context of the art, design and creation of games, animation and VFX. We welcome artists and scientists in equal measure!

This Games Design course will provide you with practical knowledge and experience and by working through projects designed and created by industry professionals you will learn the techniques and skills required and used by industry.

The course is for you if you are interested in games and software development including programming, 3D modelling, 3D animation and graphics. You will develop your skills in using a range of software and programming languages.

HOW IS THIS COURSE ASSESSED?

This course is assessed through a series of coursework, assignments and external examinations.

ENTRY REQUIREMENTS

For this course you will require at least 5 GCSEs at grade 4 or above, including Maths & English.

WHAT WILL YOU STUDY?

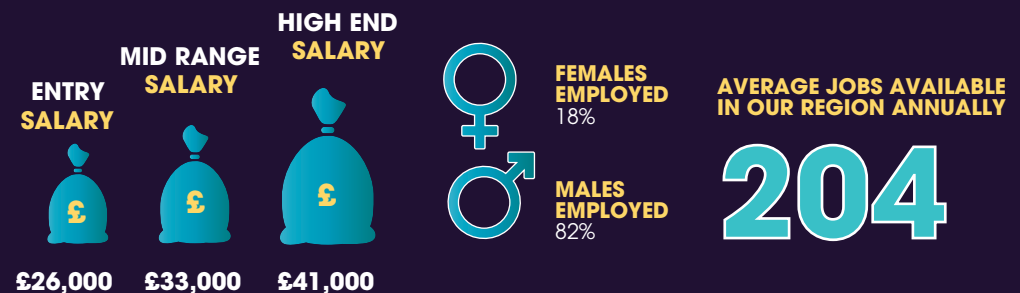
At Level 3 you could study:

- 3D Modelling in an Industry standard environment (Maya)
- VFX Animation
- 2D Games Design and Production
- Digital graphics

CAREER AREAS

- Games Designer
- Platform Designer
- Graphic Design
- Concept Artist

WHAT ARE THE CAREER PROSPECTS?



*Source: EMSI 2020